



CADDYBOOK

2026

 **LATITUDE 64°**





PREFACE

The bags are packed, the discs are sorted, and somewhere between rocks, forest, and basilica, the next line is already waiting to be hit.

We are thrilled to welcome you back to Franconian Switzerland again this year. Gößweinstein simply offers the perfect setting for a weekend full of disc golf: spectacular fairways, steep valleys, impressive rock formations – and of course plenty of good throws, close decisions and stories that will be told again at the latest when sitting together afterwards.

But what truly makes the Franconia Open special is you. Players, helpers, partners, friends and all the people who, year after year, ensure that a tournament becomes a real experience.

Our sincere thanks go to our sponsor **Latitude 64°**, the **market town of Gößweinstein** and the **Leinen Los Team** for the long-standing, uncomplicated and trusting cooperation. It is anything but a given that we can put on an event like this together for many years – and we truly appreciate this privilege.

A very special thank you also goes to our dedicated club members. Many hours of preparation, organization, setup, and countless small tasks take place long before the first disc flies through the air. Without your commitment, your time, and your passion, the Franconia Open would not be possible.

It's great that you're here.

Welcome to the Franconia Open 2026 presented by Latitude 64!



SCHEDULE

Thursday, August 27, 2026

08:00 – 18:30 Training with tee times
10:00 – 18:00 Registration (depending on availability)

Friday, August 28, 2026

09:00 – 14:30 Round 1 (golf start)

Saturday, August 29, 2026

09:00 – 14:30 Round 2 (golf start)
18:00 – 00:00 BBQ & Fire (at the cabin)

Sonntag 30.08.2026

09:00 – 14:30 Round 3 (golf start)
around 14:30 Awards ceremony Pool B
around 18:30 Awards ceremony Pool A

BBQ with campfire

On Saturday from around 6 pm, we'll fire up the grill for you and you can enjoy the legendary '3 im Weckla' from your Players Pack (also available as a vegetarian option). Anyone who's still hungry afterwards can add their own food to the grill.

For everyone who's interested, we'll light a campfire after sunset to sit comfortably together with you.



POOLS

Different layouts offer more fun for everyone thanks to suitable challenges, but of course they also bring a few pitfalls. So pay attention to which pool you are assigned to, as you will start from different tees depending on the pool.

The distribution is as follows:

Pool A MPO, MP40

Pool B FPO, FP40, MA3, MJ18

On Friday, we will start in a random order, sorted by pool (first Pool B, then A). On Saturday and Sunday, we will start (as far as possible) in the same order according to divisions and score, so that everyone has as similar conditions and rest periods as possible:

MJ18*, FP40*, FPO, MA3, MP40, MPO

* currently not enough players for own division

Spotting!

Watch out for pedestrians and cyclists on the paths! These are hiking trails in a holiday region! Therefore, when in doubt, always spotten!

The following symbol can be found in the caddy book. These fairways require increased attention and pose significant dangers to other people.





OFFICIAL INFORMATION

Officials

Enzo Pedaci	TD	0179 6832030
Christian Kaiser (MP40)	TD	0178 1468651
Christiane Günther (FPO)	TD	

Ties

for first place will be resolved in sudden-death mode using holes 1, 17 and 18. This combination of holes is repeated until the tie is broken. The tees are played according to the division-dependent pool classification.

803.2.A Relief from Obstacles

For any vegetation with thorns or spines and any artificial elements, such as those from the archery course, we allow an optional relief under 803.2.A „Relief from Obstacles“ in the line of play up to 1 meter.

Examples: benches, fences, signposts, tee signs, safety nets, other baskets, ground anchors, archery targets, ...

OB

For the sake of our lifetime we will not string any lines between the stakes, but will provide each flight with an envelope containing 15m of string. The line connecting the outer edges of the stakes is considered the OB line. Please return your envelopes to the TD office at the end of the round. In unclear cases, you can also go to an official with a photo.



GENERAL



Site plan

To help you find your way around, we have noted the most important things in a digital site plan: <https://v.bayern.de/ctStx>



Toilets

A portable toilet will be set up on the course at hole 1 and in the area where the paths to holes 5 & 9 intersect. You can also use the toilets in the swimming pool (downstairs) or in the Schützenhaus.

Food

You can pick up your ordered meals from 11 am until approximately 4 pm next to the TD office or the hut. If it rains, we will serve the meals in the Schützenhaus.

Drinks and snacks are available for purchase from the Leinen Los team next to the TD office, and by doing so you are actively supporting the preservation of the course.

The HyzerCrew will provide you with free fruit at the TD office.

Shower

Anyone who wants to boost their blood circulation can take a free cold shower in the swimming pool.

Swimming pool

The swimming pool is available to you in good weather, and so is the passage to the Schützenhaus. It closes at 7 pm.

Water stations

You will find canisters of tap water at holes 1 and 9. Please let us know if any need refilling.

First Aid

A first aid kit is located in the TD office.





SCORING & PARKING

Scoring

Everyone must record their flight's scores. Scoring is done via the turniere.discgolf.de platform. In case of technical problems, we will have paper scorecards available. Scoring can be transferred to caddies.

Directions

The address for directions is:

Schützenstraße 1, 91327 Gößweinstein (49.775173, 11.341601)

<https://maps.app.goo.gl/ENPqSPFnPQXCWmedA>

Parking

Space is very limited in front of the tournament grounds. Please park as close together as you would in a large city! Keep emergency exits clear!

Down by the road there's a small parking lot in front of the recycling center. Pay attention to the reserved parking spaces and make sure to leave them empty.

Also down by the road is a gravel parking lot which can now be used again in part.

It's best to form carpools, and if necessary, you can also park up the street at the supermarkets on Sundays and public holidays.

There is a parking area for motorhomes behind the church in Gößweinstein <https://maps.app.goo.gl/4DN8KH7snnPVNXwv9> .

FAQ



Hole 1 (Hole 1)

- If the disc rolls behind the net on the basket, you must not move it aside.

Hole 12 (Monster II)

- If you land in the mandatory relief area, you cannot continue playing from there and, as with an OB, you must go to the point where the disc left the playing field.
- If your disc flew over the OB into the relief area, you must go to the spot where the disc entered the OB.
- There is no penalty, but you are also not allowed to make a re-tee or take relief in the line of play, farther from the target.

Hole 13 (Wolf pack) & Hole 14 (Dino) [Hazard 806.05](#)

- Beyond the hazard zone bordering the adjacent hole begins the OB (outer edge of the stakes). We only place hazard markers here, as this area applies to both holes. Please refer to the tee sign for your specific hole.
- To receive a penalty point, the disc must be completely surrounded by the hazard.
- There can only be one penalty (the highest or first one [801.02.1](#)) - they cannot add up. If you fly into OB and have to mark your lie in the hazard, there is only one penalty.
- You are allowed to stand in the hazard area. Therefore, if your disc is on the edge of the fairway, you may NOT take your meter. The disc must not be moved.

Hole 17 (Tunnel) & Hole 18 – optional drop zone

- On both holes, you can choose whether, after a throw that lands out of bounds, you continue playing from the drop zone, or, if possible, from the last point where the disc left the playing area, or possibly re-throw. This applies to all throws, not just those from the tee.

Use the rules function of the Udisc or PDGA scoring app. There you can search the rules by keywords and clarify them if necessary (in English).



YOU HAVE BEEN WARNED!

Before you scroll through the tee signs in anticipation, here's a small but rather important announcement: **This course is brutal!**

Not unfair. Not accidentally difficult. But deliberately designed to challenge you. Really challenge you.

For many of you, this will probably be the toughest course you've ever played. Some might even go home at the end of the weekend without a single birdie on their scorecard. And if more than three players actually finish the tournament with a negative score, we in the TD team would probably do a quick recount ourselves.

So don't expect a birdie spectacle.

Expect tight out-of-bounds lines, tough decisions, long holes, small mistakes with big consequences, and moments where you'll seriously question whether a bogey is really that bad. Spoiler alert: Sometimes it isn't.

One of the biggest challenges of this course will not be throwing as far or as spectacularly as possible. It will be accepting your own limitations.

Not every hole needs to be conquered.

Not every second shot has to go towards the basket.

Not every apparent birdie opportunity is actually one.

Anyone attempting to conquer this course by force might quickly find that Gößweinstein strikes back.

Patience, course management, and honest self-assessment will be at least as important here as distance and technique. A cleanly played par can feel pretty good on some holes. And sometimes even a bogey can simply be the result of a sensible decision.

YOU HAVE BEEN WARNED! II



So why are we doing this to you? Because we want to see more courses like this!

As the TD team, we want to see more challenging disc golf in Germany. The kind we know from other countries and we all regularly watch on YouTube. Courses where top players don't just play driver, approach, and putt. Courses where lines, angles, landing spots, and decisions really matter.

Our Course Designer and TD Chris has tried to combine his impressions of the best disc golf courses in Europe with the possibilities here in Gößweinstein.

The goal was not simply to create the most difficult course possible. Rather, the aim was to create a course that feels grand. That challenges you without relying solely on difficulty for its appeal. And one that might bring a little bit of the disc golf we usually only see in big coverage videos to Gößweinstein for a weekend.

So for those who have ever thought in front of the television, “I could have done that par!”, here is the chance to test it out.

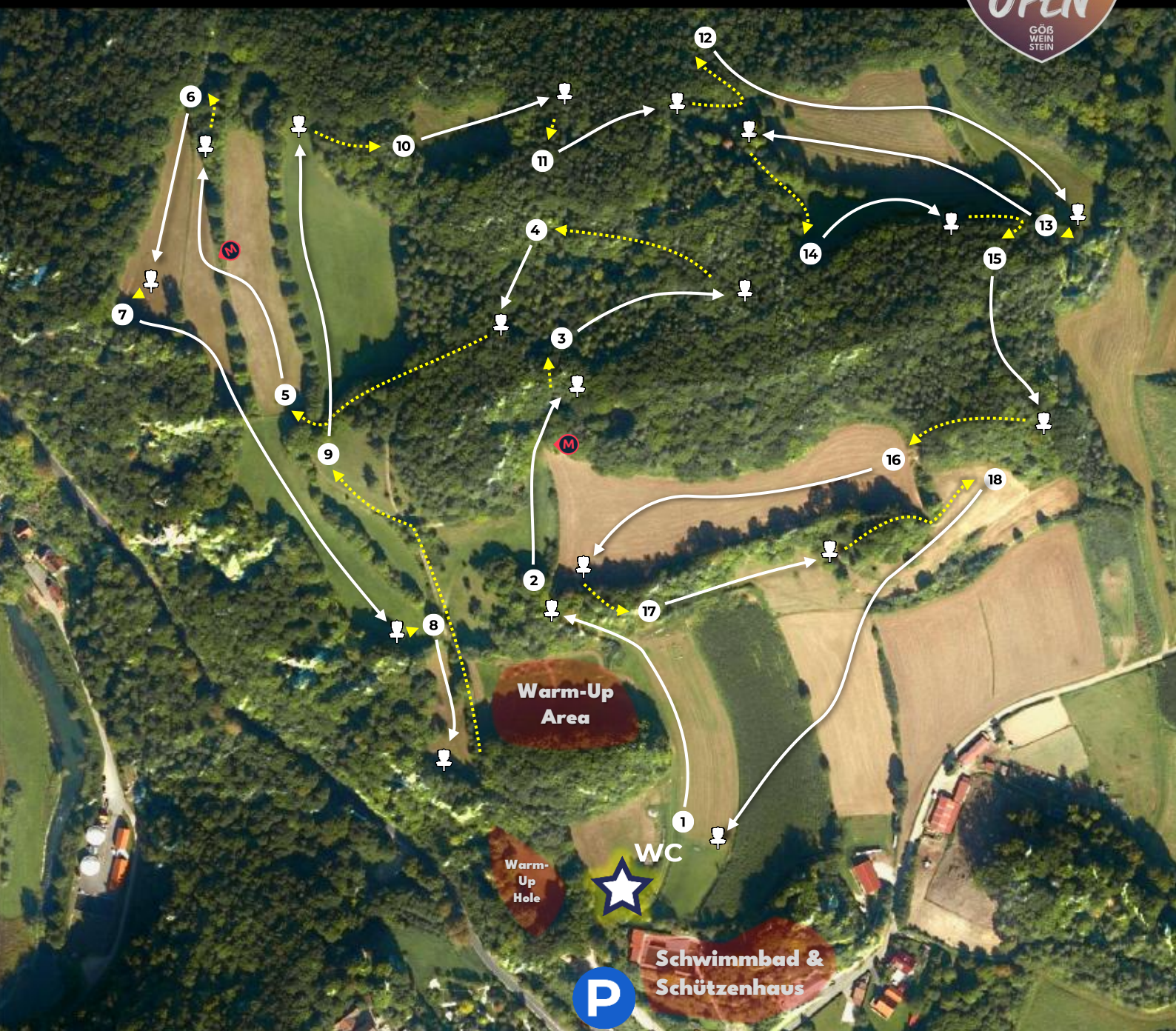
Therefore don't take yourselves and your score too seriously and enjoy the experience.

Please also keep in mind that 10 holes of the course will only be set up temporarily for this tournament. Although our team has invested a lot of time and effort, not everything will be perfect. We're always happy to hear your criticism and suggestions for improvement.

Good luck out there!



COURSE MAP



Pool A

Bahn	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Σ
Distanz	190	150	90	55	180	132	270	92	203	90	87	285	210	110	95	215	105	294	2853
Par	4	4	3	3	4	3	5	3	4	3	3	5	4	3	3	4	3	5	66

Pool B

Bahn	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Σ
Distanz	190	150	75	55	160	145	172	85	203	65	87	215	210	80	95	171	105	215	2478
Par	5	5	3	3	4	4	5	3	5	3	3	5	5	3	4	4	4	5	73

OB OVERVIEW



For easier orientation, we have added the internal hole names in parentheses.

Hole 1: Warm-up area on the left. Field and hole 18 on the right.

Hole 2 (Into the forest): Sloe trees and hole 16 on the right. Sloe trees on the left. Mando left.

Hole 3 (Reversed): No OB.

Hole 4 (Gap): No OB.

Hole 5 (2-Fairways): Holes 6 & 7 on the left. Sloe trees on the right after Mando & around basket. Mando left.

Hole 6 (Par 3/Par 4): Forest on the right, hole 5 on the left and before.

Hole 7 (Monster I): All around, forest, hiking trail, hole 5.

Hole 8 (Valley): All around, hiking trail, edge of the forest, narrower on the left side of the basket.

Hole 9 (Michl): Trees on the left, field on the right, forest edge surrounding the basket.

Hole 10 (Bear trap): Slope on the left.

Hole 11 (Lynx hunting): Slope on the left.

Hole 12 (Monster II): All around, forest, area in the middle 806.04 mandatory relief area.

Hole 13 (Wolf pack): All around, holes 12 & 14, hazard area on the left 806.05.

Hole 14 (Dino): On the left & long hole 13. Hazard area on the left 806.05.

Hole 15 (Gate): No OB.

Hole 16 (Clover): All around, arc-shaped around the basket.

Hole 17 (Tunnel): To the end of the tunnel and hole 18, optional drop zone at OB.

Hole 18: Sloe trees, vegetation, field on the left. Optional drop zone at OB.